# DEPARMENT OF COMPUTER SCIENCE KAKTIYA UNIVERSITY, HANUMAKONDA

### **Department Profile**

Kakatiya University started MCA programme with the assistance from UGC in 1993. Later M.Sc. (Computer Science) M.Sc. (Information Systems) B.C.A. and PGDCA programs were also added. In 2001, the above programmes are made to be offered by a full-fledged department, Department of Informatics (the name later was changed to **Department of Computer Science**). The Department is updating the syllabus keeping in view the latest trends in the IT industry. The department has the best infrastructural facilities to facilitate the students to work on emerging technologies of the industry.

### Vision

To produce the competent and ethically strong professionals with a bent towards research and innovation and thus the societal development.

#### Mission

To educate the students to create, share and apply knowledge in the Computer Science and related domains and be successful, ethical, effective problem-solvers and life-long learners, leading their careers always for the economical well-being of out region in particular and the nation in general.

### **Courses offered by the Department**

- Master of Computer Applications (MCA) 2 Years duration
- Master of Science in Computer Science (M.Sc(CS)) 2 Years duration
- Ph.D. Programme in Computer Science

**Master of Computer Applications (MCA):** Students are selected through a state level entrance test (TSICET) conducted by a State University. Two categories of seats are available – Regular category (40 seats) and Self Finance category (20 seats).

**Master of Science in Computer Science (M.Sc(CS)):** Students are selected through a state level Common Post Graduate Entrance Test (CPGET) conducted by a State University under Self Finance category with an intake of 45. Recently the intake has been increased to 60 which would be taken up with effect from the academic year 2022-23 onwards.

**Ph.D. Programme in Computer Science:** The post graduate students are selected through entrance test conducted by Kakatiya University for the Ph.D. programme in Computer Science. The intake depends on the available vacancies of the approved Research Supervisors.

 NRI Students: NRI students can also be admitted directly for this programme through Centre for Foreign Relations, Research & Consultancy (CFRAC), Kakatiya University subject to all the necessary requirements.

### Master of Computer Applications (MCA) Programme

### **Programme Objectives**

- Provide students with knowledge, general competence, and analytical skills in Computer Science on an advanced level.
- Prepare them for academics, industry, and research.
- Provide hands-on experience to apply computing skills in all other fields of study like Mathematics, Geography, Bio Sciences, Physics, Chemistry, Linguistics, Music, Medical Sciences etc.

#### **Programme Outcomes**

- **PO1** To apply knowledge of Computing fundamentals, Computing specialization, Mathematics, and domain knowledge appropriate for the computing specialization to the abstraction and conceptualization of computing models from defined problems and requirements.
- **PO2** To identify, formulate, research literature, and solve complex Computing problems reaching substantiated conclusions using fundamental principles of Mathematics, Computing sciences, and relevant domain disciplines.
- **PO3** To use research-based knowledge and research methods including design of experiments, analysis and interpretation of data, and synthesis of information to provide valid conclusions.
- **PO4** To create, select, adapt and apply appropriate techniques, resources, and modern computing tools to complex computing activities, with an understanding of the limitations.
- **PO5** To understand and commit to professional ethics and cyber regulations, responsibilities, and norms of professional computing practice.
- **PO6** To recognize the need, and have the ability, to engage in independent learning for continual development as a Computing professional.
- **PO7** To demonstrate knowledge and understanding of computing and management principles and apply these to one's own work, as a member and leader in a team, to manage projects and in multidisciplinary environments.
- **PO8** To communicate effectively with the computing community, and with society at large, about complex computing activities by being able to comprehend and write effective reports, design documentation, make effective presentations, and give and understand clear instructions.
- **PO9** To identify a timely opportunity and using innovation to pursue that opportunity for the societal development at large.

# **Programme Specific Outcomes**

### Students will

- Become technology-oriented with the knowledge and ability to develop creative solutions, and better understand the effects of future developments of computer systems and technology on people and society as a whole.
- Acquire some development experience within a specific field of Computer Science, through project work.
- Gain ability to apply knowledge of Computer Science to the real-world issues.
- Get familiar with current research trends in various fields of Computer Science.
- Use creativity, critical thinking, analyses and research skills.
- Get prepared for placement by developing personality and soft skills.
- Gain ability to communicate scientific information in a clear and concise manner.
- Build up programming, analytical and logical thinking abilities.
- Know the recent developments in IT, future possibilities and limitations, and understand the value of lifelong learning.
- Get an ability to participate in debates, discussions in the society constructively.
- Gain management skills to cater the corporate sector.

# **Course Outcomes**

Paper Code	Course / Paper Title	Course Outcomes
MCA111	C and Data Structures	<ol> <li>To explore the concepts of problem solving using structured programming language</li> <li>To improve ability in applying logical skills in problem solving</li> <li>To improve the expertise in C Programming concepts.</li> <li>To improve ability of using memory management techniques like pointers, files, dynamic memory allocation in c programming</li> <li>To understand basic data structures and its usage in handling real world applications</li> <li>To know representing the data using linear data structures such as queues, circular queues, dequeue,priority queue, and using non-linear data structures such as trees</li> <li>To know representing and retrieving the data in the form of various types of trees and graph data structures</li> <li>To have an idea of searching for data with the help of various sorting</li> <li>methods, and to effectively store and retrieve data, using various hashing methods</li> <li>To be aware of Graph representations</li> </ol>
MCA112	Operating Systems	<ol> <li>To understand functionality of OS</li> <li>To understand process management and various related algorithms</li> <li>To Schedule CPU time using scheduling algorithm for processors</li> <li>To understand memory management and various related algorithms</li> <li>To understand about different File management algorithms</li> <li>To understand about different Main Memory allocation techniques</li> <li>To Compare Memory allocation using Best fit, Worst fit, and first fit policies</li> <li>To Apply page replacement policies for dynamic memory management</li> <li>To study about the significance of virtual memory under memory management.</li> </ol>
MCA113	Java Programming	<ol> <li>To learn about OOP language concepts</li> <li>To learn basic programming using Java</li> <li>To handle abnormal termination of a program using exception handling</li> <li>To create flat files and packages</li> <li>To design UI using Swing and AWT</li> <li>To have exposure on multithreading</li> </ol>

MC 0114		1. To know about computer network architecture and reference model
		2. To be aware of different types of data link and
	Computer Networks	medium access control protocols
		3. To understand various routing algorithms and
		internet working
		4. To understand about network protocols for real time applications
		1. To organize, manage and present data.
		2. To analyze statistical data graphically using
		frequency distributions and cumulative
		<ul><li>frequency distributions.</li><li>3. To analyze statistical data using measures of</li></ul>
		central tendency, dispersion and location.
		4. To define the principal concepts about
MCA115	Probability and	probability.
	Statistical Methods	5. To express the concept of probability and its
		features. 6. To explain the concept of a random variable
		and the probability distributions.
		7. To calculate the expected value and the
		moments.
		8. To explain major distributions of random variables.
		1. To have exposure on the basic programming
		constructs of Python
		2. To know the scope of applicability of Python
MCA121	Python	as a programming language in different
WIGATZT	Programming	domains 3. To developing adequate skills in Python
		programming
		4. To implement of various applications using
		Python
		1. To understand the different issues involved in the design of a database system
		the design of a database system 2. To know data manipulation language for
MCA122	Database	updating and managing a database
WICATZZ	Management Systems	3. To identify functional dependencies to
		normalize the relations of database
		4. To understand transaction Processing, Concurrency Control and Recovery
		1. To learn the phases of software development
		2. To understand process models and process
MCA123		system models
		3. To gather, understand, analyze and specify
	Software Engineering	requirements
		<ul><li>4. To elicit, analyze and model requirements</li><li>5. To understand the components of Unified</li></ul>
		Modelling Language
		6. To know the different types design concepts
		7. To know the metrics for different software and
		analyze the quality of a software

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	Computation	2. To identifying the given language is regular or
	Computation	not
		3. To design pushdown automata and the
		equivalent context free grammars
		4. To design Turing machines
		1. To design effective user interface required by
		mobile applications
	Elective – I (a)	2. To know the aspects of mobile application
		development and resource constraints
	Mobile Application	3. To develop mobile applications to access
	Development	World Wide Web using J2ME
		4. To know the characteristics of mobile
		<ul><li>applications on the Android platform</li><li>1. To understand the principles and paradigm of</li></ul>
		Cloud Computing
		2. To have the ability to design and deploy Cloud
	Elective – I (b)	Infrastructure
	Cloud Computing	3. To understand cloud security issues and
	Cloud Computing	solutions
MCA214		4. To analyze the virtualization and cloud
		computing concepts.
		5. To learn the architecture, deployment models,
		and infrastructure models of Cloud Computing.
		1. To know the basics of statistical computing
		and data analysis
		2. To explore the usage of R for analytical
		programming
	Elective – I (c)	3. To implement data structures in R
	R-Programming	4. To know about R loop functions and
		debugging tools
		5. To be aware of Object-oriented programming
		concepts in R 6. To visualize the data in R
		7. To write custom R functions
		1. To understand the definition and significance
		of the Internet of Things
		2. To describe what IoT is and how it works
		3. To recognise the factors that contributed to
		the emergence of IoT
	Elective – II (a)	4. To secure the elements of an IoT device
		5. To define the infrastructure for supporting IoT
MCA215	Internet of Things	<ul><li>deployments</li><li>6. To discuss the architecture, operation, and</li></ul>
		business benefits of an IoT solution
		7. To understand the application areas of IOT
		8. To have the ability to realize the revolution of
		Internet in Mobile Devices, Sensor Networks
		9. To understand building blocks of Internet of
		Things and characteristics.
	Elective – II (b)	1. To know about essentials of Big data
	Big Data Analytics	management and applications
	Big Data Analytics	2. To have an idea of data analytics and

		reporting
		reporting 3. To explore hadoop map reduce framework for
		developing Big data applications
		4. To develop big data applications capable with
		Hadoop distributed file system
		1. To know about essentials of wireless networks
		and protocols
	Elective II (c)	· ·
	Elective – II (c)	2. To understand wireless network
		communication, LAN technology and
	Mobile Computing	standards
		3. To study about mobile computing and medium
		access control mechanisms
		4. To understand mobile network and transport
		layer protocols
		1. To understand concept of knowledge
		representation and predicate logic and
		transform the real life information in different
		representation.
		2. To understand state space and its searching
		strategies.
	Artificial	3. To understand machine learning concepts and
MCA221	Intelligence	range of problems that can be handled by
		machine learning.
		4. To understand the numerous applications and
		huge possibilities in the field of Al
		5. Solve real-world problems in organizational
		processes and workflows by applying critical
		thinking, problem-solving, and cognitive
		computing skills.
		1. To describe the basic concepts and
		technology used for blockchain.
		2. To describe the primitives of the distributed
		computing and cryptography related to
		blockchain.
	Elective-III (a)	3. To Illustrate the concepts of Bitcoin and their
	Foundations of	usage.
	Block Chain	4. To implement Ethereum block chain contract.
	Technologies	5. To apply security features in blockchain
MCA222	Ŭ Ŭ	technologies.
		6. To have an idea of smart contract in real world
		applications
		1. To be aware of current cyber threats and
	Elective III (b)	cyber security site references 2. To know about government-mandated
	Elective-III (b)	directives and compliance requirements
		3. To know about roles that are required to
	Cyber Security	successfully design secure systems
	,	4. To understand the attack cycle execution by
		malicious hackers
<u> </u>	<u> </u>	

		<ul> <li>5. To have an idea of security zones and detailed logging augment information assurance</li> <li>6. To design cryptographic solutions for securing communications</li> </ul>
	Elective-III (c) E-Commerce	<ol> <li>To know about various types of e-commerce applications and the benefits &amp; risks of using e-payment methods in E-Commerce applications</li> <li>To understand inter organizational and intra organizational electronic commerce issues</li> <li>To have an idea of dimensions of inter e- commerce systems and marketing on the internet</li> <li>To study about information searching and retrieval in e-commerce application and digital video usage in e-commerce</li> </ol>
MCA223	Elective-IV (a) Digital Image Processing	<ol> <li>To study the image fundamentals and mathematical transforms necessary for image processing.</li> <li>To study the image enhancement techniques</li> <li>To study image restoration procedures.</li> <li>To study the image compression procedures.</li> </ol>
	Elective-IV (b) Machine Learning	<ol> <li>To know about intelligent searching techniques for problem solving</li> <li>To have essential knowledge representations and deduction techniques in intelligent</li> <li>application developments</li> <li>To understand machine learning fundamentals and statistical classification methods</li> <li>To study reinforcement learning and linear models for machine learning</li> </ol>
	Elective-IV (c) Language Processors	<ol> <li>To know about different compiler construction tools and compiler design</li> <li>To describe grammars and language definition</li> <li>To understand syntax directed translation and symbol table</li> <li>To study code optimization techniques and machine code generation</li> </ol>
MCA224	Major Project work	<ol> <li>To apply the software engineering principles on a real software project</li> <li>To have problem based and project based learning</li> <li>To choose major project in one of the selected areas of specialization with substantial multi-disciplinary component</li> <li>To nurture the analytical and research skills</li> <li>To develop team work, leadership and interpersonal skills</li> </ol>

### Master of Science in Computer Science Programme

The Master of Science in Computer Science Programme provides the students with knowledge, general competence, and analytical skills on an advanced level, needed in academics, industry, research.

#### **Programme Objectives**

- To develop core competence in Computer Science
- To prepare the students to carry out research and development work
- To prepare the students to take up a career in the IT industry.

### **Programme Outcomes**

- PO1 To apply the knowledge of computer application to find solutions for real-life application.
- PO2 To analyze, design, develop and maintain the software application with latest technologies
- PO3 To utilize skills and knowledge for computing practice with commitment on social, ethical, cyber and legal values.
- PO4 To inculcate employability and entrepreneur skills among students who can develop customized solutions for small to large Enterprises.
- PO5 To provides technology-oriented students with the knowledge and ability to develop creative solutions.
- PO6 To develop skills to learn new technologies
- PO7 To apply computer science theory and software development concepts to construct computing-based solutions.
- PO8 To design and develop computer programs/computer-based systems in the areas related to algorithms, networking, web design, cloud computing, Artificial Intelligence, Mobile applications.

# Programme Specific Outcomes Students will

- Understand the role of Computer Science in solving real time problems in society.
- Know the recent developments IT, future possibilities and limitations, and understand the value of lifelong learning
- Become technology-oriented with the knowledge and ability to develop creative solutions, and better understand the effects of future developments of computer systems and technology on people and society as a whole.

- Acquire some development experience within a specific field of Computer Science, through project work.
- Gain ability to apply knowledge of Computer Science to the real-world issues.
- Get familiar with current research trends in various fields of Computer Science.
- Use creativity, critical thinking, analyses and research skills.
- Get prepared for placement by developing personality and soft skills.
- Gain ability to communicate scientific information in a clear and concise manner.
- Build up programming, analytical and logical thinking abilities.
- Know the recent developments in IT, future possibilities and limitations, and understand the value of lifelong learning.
- Get an ability to participate in debates, discussions in the society constructively.
- Gain management skills to cater the corporate sector.

# **Course Outcomes**

Paper Code	Course / Paper Title	Course Outcomes
MSCCS111	Discrete Mathematics	<ol> <li>To learn necessary mathematical concepts that are prerequisite for computer related subjects namely database management systems, knowledge based systems and artificial intelligence</li> <li>To know about first-order logic , quantifier logic and predicator logic</li> <li>To understand elementary combinations and permutations with repetitions, different methods of solving recurrence relations</li> <li>To understand concepts and algorithms related to various types of graphs, trees and applications to real life problems</li> </ol>
MSCCS112	Java Programming	<ol> <li>To learn about OOP language concepts</li> <li>To learn basic programming using Java</li> <li>To handle abnormal termination of a program using exception handling</li> <li>To create flat files and packages</li> <li>To design UI using Swing and AWT</li> <li>To have exposure on multithreading</li> </ol>
MSCCS113	Operating Systems	<ol> <li>To understand functionality of OS</li> <li>To understand process management and various related algorithms</li> <li>To Schedule CPU time using scheduling algorithm for processors</li> <li>To understand memory management and various related algorithms</li> <li>To understand about different File management algorithms</li> <li>To understand about different Main Memory allocation techniques</li> <li>To Compare Memory allocation using Best fit, Worst fit, and first fit policies</li> <li>To Apply page replacement policies for dynamic memory management</li> <li>To study about the significance of virtual memory under memory management.</li> </ol>
MSCCS114	Computer Networks	<ol> <li>To know about computer network architecture and reference model</li> <li>To be aware of different types of data link and medium access control protocols</li> <li>To understand various routing algorithms and internet working</li> <li>To understand about network protocols for real time applications</li> </ol>
MSCCS115	Oops with Java Lab	• To train the students in implementing all the concepts learnt as a part of the syllabus using Java as a programming language
MSCCS116	<b>Operating System</b>	To train the students in implementing all the

	Lab	concepts learnt as a part of the syllabus
		using any programming language
	Computer	<ul> <li>To train the students in implementing all the</li> </ul>
MSCCS117	Networks	concepts learnt as a part of the syllabus
	Laboratory	using NS2 tool.
<u> </u>		To inculcate presentation skills, discussion
		skills, listening skills.
MSCCS118	Seminar	<ul> <li>To improve the ability to think and question</li> </ul>
		critically.
		1. To understand the anatomy of the computer
		and how the functional units operate,
		interact, and communicate
	Commutan	2. To represent the data at the machine level
MSCCS121	Computer	and to know how computations are
	Organization	performed at the machine level
		<b>3.</b> To know the working procedure of various
		input/output devices and transfer of data
		from different modes
		1. To understand the basics of networking
		2. To get an overview about the RPC and RMI
		applications
		3. To learn how to use JDBC technology and
		<ul><li>different types of drivers</li><li>4. To get resultset metadata particulars</li></ul>
		5. To know how to illustrate precompiled and
MSCCS122	Advanced Java	call stored procedures
		6. To get an idea about server-side technology
		and to understand how to write, deploy, and
		invoke java servlets
		7. To know the advantages of JSP over other
		similar technologies
		8. To understand how to create and use
		custom tags and to access databases
		1. To know UNIX environment and basic UNIX
		commands
		2. To understand fundamentals of shell
	Unix Network	<ul><li>programming.</li><li>3. To practice implementing different CPU</li></ul>
MSCCS123	Programming	scheduling algorithms, page replacement
		algorithms and dead
		4. lock avoidance algorithm
		5. To know the different types of file
		organization techniques
		1. To learn the phases of software
		development
	Software Engineering	2. To understand process models and process
		system models
MSCCS124		3. To gather, understand, analyze and specify
		requirements
		4. To elicit, analyze and model requirements
		5. To understand the components of Unified
		Modelling Language
		6. To know the different types design concepts

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		7. To know the metrics for different software and analyze the quality of a software
MSCCS125	Advanced java laboratory	• To train the students in implementing all the concepts learnt as a part of the syllabus using Java, Servlets and JSP with database connectivity.
MSCCS126	Unix Network Programming laboratory	• To train the students in implementing all the concepts learnt as a part of the syllabus in the UNIX environment.
MSCCS127	Software Engineering laboratory	• To train the students in implementing all the concepts learnt as a part of the syllabus using different CASE tools.
MSCCS128	Seminar	<ul> <li>To inculcate presentation skills, discussion skills, listening skills.</li> <li>To improve the ability to think and question critically.</li> </ul>
MSCCS211	Automata Theory and Finite Languages	<ol> <li>To construct finite state machines and the equivalent regular expressions</li> <li>To identifying the given language is regular or not</li> <li>To design pushdown automata and the equivalent context free grammars</li> <li>To design Turing machines</li> </ol>
MSCCS212	Data Warehousing and Mining	<ol> <li>To know the fundamental theories and concepts of data warehouse and data mining</li> <li>To be aware of pre-processing techniques, basic algorithms and techniques for mining frequent patterns, associations and correlations</li> <li>To understand popular classification and prediction techniques</li> <li>To know about clustering techniques, web mining and business applications of data mining</li> </ol>
MSCCS213	Elective-1 (a) .Net Programming	<ol> <li>To gain programming knowledge in .Net Framework.</li> <li>To introduce .Net IDE Component Framework.</li> <li>To know the programming concepts in .Net Framework.</li> <li>To understand of making use of various controls of .Net</li> <li>To design various console, window, web and database applications.</li> </ol>
	Elective-1 (b) Python Programming	<ol> <li>To have exposure on the basic programming constructs of Python</li> <li>To know the scope of applicability of Python as a programming language in different domains</li> <li>To developing adequate skills in Python</li> </ol>

		programming 4. To implement of various applications using Python
MSCCS214	Elective-2 (a) PHP Programming	<ol> <li>To aware of www and web evolution</li> <li>To know about client side scripting languages</li> <li>To design static web pages using HTML Tags, CSS properities, java script snippets</li> <li>To get familiar with java script functions, events and objects</li> <li>To know about server side scripting languages</li> <li>To get accessing the data from the database using MySQL and different types of databases</li> <li>To know the basics of statistical computing</li> </ol>
	Elective-2 (b) Programming with R	<ol> <li>To know the basics of statistical computing and data analysis</li> <li>To explore the usage of R for analytical programming</li> <li>To implement data structures in R</li> <li>To know about R loop functions and debugging tools</li> <li>To be aware of Object-oriented programming concepts in R</li> <li>To visualize the data in R</li> <li>To write custom R functions</li> </ol>
MSCCS215	Data Warehousing And Mining Lab	<ol> <li>To train the students in implementing all the concepts learnt as a part of the syllabus using WEKA tool.</li> <li>Analyse datasets with the following unsupervised learning methods: for dimensionality reduction, principal component analysis; for grouping, kmeans clustering and hierarchical clustering.</li> </ol>
MSCCS216	Elective-1 (a) .Net Programming Lab	• To train the students in developing console, windows, web and database applications on VB.NET platform.
	Elective-1 (b) Python Programming Lab	• To train the students in implementing all the concepts learnt as a part of the syllabus using different packages of Python.
MSCCS217	Elective-2 (a) PHP Programming Lab	• To train the students in developing variety of web applications using different client and server side scripting languages.
	Elective-2 (b) Programming with R Lab	• To train the students in implementing all the concepts learnt as a part of the syllabus in R environment
MSCCS218	Seminar	• To inculcate presentation skills, discussion skills, listening skills.

		• To improve the ability to think and question
		critically.
		1. To understand concept of knowledge
		representation and predicate logic and
		transform the real life information in
		different representation.
		2. To understand state space and its
	Artificial	searching strategies.
MSCCS221	Intelligence	3. To understand machine learning concepts
M3CC3221		and range of problems that can be handled
		by machine learning.
		4. To understand the numerous applications
		and huge possibilities in the field of AI
		5. Solve real-world problems in organizational
		processes and workflows by applying
		critical thinking, problem-solving, and
		cognitive computing skills.
		1. To learn fundamentals of cryptography and its application to network security.
		2. To understand network security threats,
		security services, and countermeasures.
		3. To acquire background on well known
	Elective -1 (a)	network security protocols such as IPSec,
	Cryptography and Net Work Security	<ul><li>SSL, and WEP.</li><li>4. To acquire background on hash functions;</li></ul>
	Net Work Security	authentication; firewalls; intrusion detection
		techniques.
		5. To classify the symmetric encryption
		techniques
MSCCS222		<ol> <li>To Illustrate various Public key cryptographic techniques</li> </ol>
		7. To know the authentication and hash
		algorithms and authentication applications
		1. To know about essentials of wireless
	Elective -1 (b)	networks and protocols
	Mobile Computing	2. To understand wireless network
		communication, LAN technology and
		standards
		3. To study about mobile computing and
		medium access control mechanisms
		4. To understand mobile network and
		transport layer protocols

	Elective -2 (a) Big Data Analytics	<ol> <li>To know about essentials of Big data management and applications</li> <li>To have an idea of data analytics and reporting</li> <li>To explore hadoop map reduce framework for developing Big data applications</li> <li>To develop big data applications capable with Hadoop distributed file system</li> </ol>
MSCCS223	Elective -2 (b) Cloud Computing	<ol> <li>To understand the principles and paradigm of Cloud Computing</li> <li>To have the ability to design and deploy Cloud Infrastructure</li> <li>To understand cloud security issues and solutions</li> <li>To analyze the virtualization and cloud computing concepts.</li> <li>To learn the architecture, deployment models, and infrastructure models of Cloud Computing.</li> </ol>
MSCCS224	Major Project Work	<ol> <li>To apply the software engineering principles on a real software project</li> <li>To have problem based and project based learning</li> <li>To choose major project in one of the selected areas of specialization with substantial multi-disciplinary component</li> <li>To nurture the analytical and research skills</li> <li>To develop team work, leadership and interpersonal skills</li> </ol>
MSCCS225	Seminar	<ul> <li>To inculcate presentation skills, discussion skills, listening skills.</li> <li>To improve the ability to think and question critically.</li> </ul>

## Doctor of Philosophy (Ph.D.) Programme in Computer Science

The Doctor of Philosophy programme promotes scientific research at the university level and encourages scientific publishing and actively contributes to the global progress in computing sciences.

## **Programme Objectives**

- 1. To prepare the scholars to identify and design scientifically sound and ethical research to solve computational problems.
- 2. To prepare specialized and qualified scholars to meet the needs in applied scientific research in higher education locally and globally.
- 3. To contribute to the transfer of knowledge and experience, for the nation's scientific progress and building its applied research capabilities
- 4. Finding scientific solutions to the dilemmas facing society and its development by providing a high level of applied research and transfer of advanced technologies.

#### **Programme Outcomes:**

- P01 To plan and conduct original research that addresses questions of significance in a particular subject area in Computer Science.
- P02 To analyze and be able to articulate the scientific advances and limitations of results described in the research literature.
- P03 To demonstrate the ability to effectively communicate research proposals and results.
- P04 To demonstrate in-depth knowledge of a particular subject area and broad knowledge of other areas in Computer Science.
- P05 To demonstrate an understanding of and ability to follow ethical standards in research, teaching, and professional service.
- P06 To demonstrate the ability to teach concepts in Computer Science